Subject	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
Maths	Place Value  Addition and Subtraction	Addition and Subtraction Shape	Money  Multiplication and division	Length and height Mass, capacity and temperature	Fractions Time	Statistics Position and direction
English	Big Cats Non Chronological Report	The Day the Crayons Quit Persuasive Letter  If I Were in Charge Poetry Free Verse	In My Heart- A Book of Feelings Non-Fiction/ Lyrical Explanation  How to Make a Bird Feeder Instructions	A Lion in Paris Narrative- Adventure Story  The Friendship Bench Narrative- Friendship Story	Grace Darling Non- Fiction/Biography The Building Boy Narrative- Adventure	The Crow's Tale Narrative- Fable  Meerkat Christmas Non-Fiction/ Postcard
Science	Everyday Materials	Living Things and their Habitats	Scientists and Inventors	Plants	/	Growth and Survival
History		Historical Events/People: Guy Fawkes, Remembrance Sunday. Historical Events/People: The Great Fire of London.	/	Florence Nightingale. Mary Seacole, Edith Cavell	Victorian Britain	/
Geography	Marvellous Maps	/	My World and Me	/	/	Let's go on Safari
R.E	Beginnings/Baptis m	Judaism/Advent	Books/Opportunitie s	Spread the word/Thanksgivin g	Islam	Rules/Treasures
PSHE	Think Positive	VIPs	One World	Growing Up	Safety First	Respecting Rights

Music	Singing Skills	Animals of the Carnival	/	Great Fire of London	Pirates/ By The Seaside	/
Art	Colour Chaos	/	LS Lowry		Landscapes and Cityscapes	/
Design and Technology	/	Moving Pictures/Christmas card (pop-out) and Christmas Decorations	/	Sensational Salads	/	Fabric Bunting
P.E	Focusing on mastering throwing and catching as fundamental movement skills.	Master basic movement including running, jumping, throwing and catching, applying these to a range of activities.	Begin to develop balance and apply these to a range of activities.	Begin to develop agility and coordination and apply these to a range of activities.	Participate in team games, developing simple tactics for attacking and defending.	Perform dances using simple movement patterns.
Computing	iAnimate Stop-motion animation	iSafe Focus on e-safety	iProgram- 1 Focus on algorithms	iProgram- 2 Computer Programs	iBlog Participating in a class blog	iDo Mail Focus on email.